

Course Selection Night

2020-2021



Dr. Scola, Superintendent
Dr. Seiple, Asst. to the Superintendent
Mrs. Houck, Principal
Mr. Abels, Assistant Principal
Mrs. Henry, HS Counselor
Mrs. Hively, HS Counselor



HPSD Mission Statement

The Hanover Public School District is committed to excellence in education by nurturing, challenging, and inspiring all students to achieve their full potential and to become productive citizens in a global community.



Tonight's Program

- General information
- Introduction to Naviance
- Educational Planning Guide
- Scheduling process and timeline
- Gallery walk with teachers



Career and College Ready

HHS: A Comprehensive High School





Job vs Career

JOB

- Something you "have" to do to survive
- High turnover
- Little to no training
- Is not planned

CAREER

- Something you "choose" to do - it's your purpose
- Longevity
- Requires advanced training
- Planned and specific

What is Naviance?

Connecting Learning to Life



Naviance is a comprehensive K-12 college and career readiness solution that will help align your strengths and interests to postsecondary goals.



Naviance

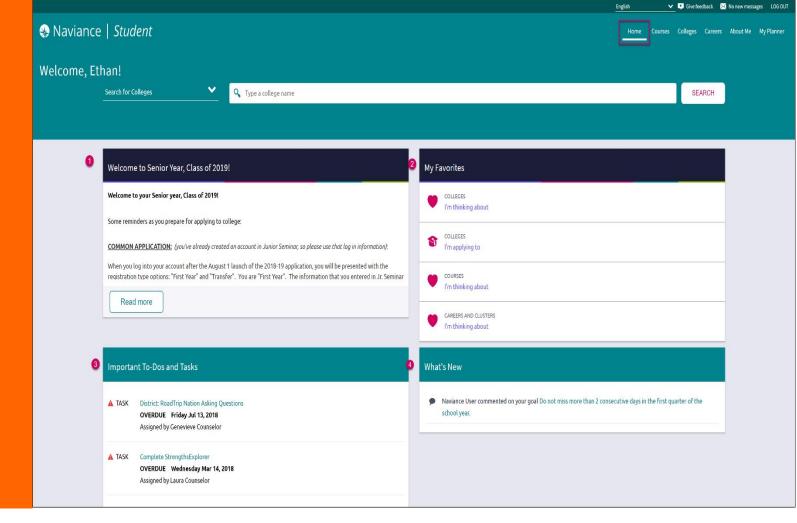
Naviance Student allows you to:

- Get involved in the planning and advising process Build a resume, complete online surveys, and manage timelines and deadlines for making decisions about colleges and careers
- Research colleges Compare GPA, standardized test scores, and other statistics to actual historical data from our school for students who have applied
- Research careers Research hundreds of careers and career clusters, and take career assessments
- Create plans for the future Create goals and to-dos, and complete tasks assigned to you by the school



The Student Journey in Naviance





Home Page

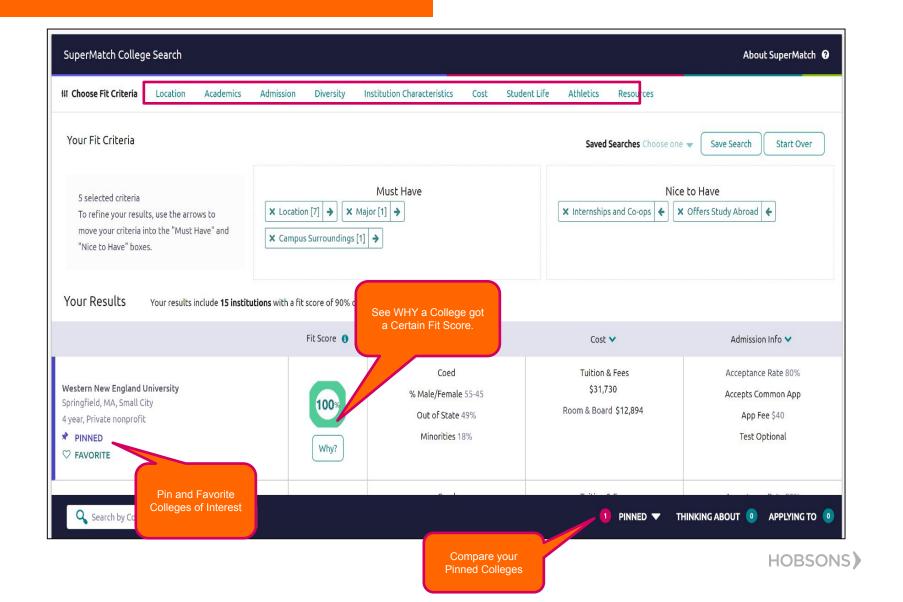
- 1. Welcome Message: Look for important school-related messages.
- **2. My Favorites**: Easily access lists of the colleges, courses, and careers you've favorited.
- 3. Important To-Dos and Tasks: Get easy access to upcoming or overdue To-Dos and Tasks.
- **4. What's New**: Search for and keep track of scholarships.



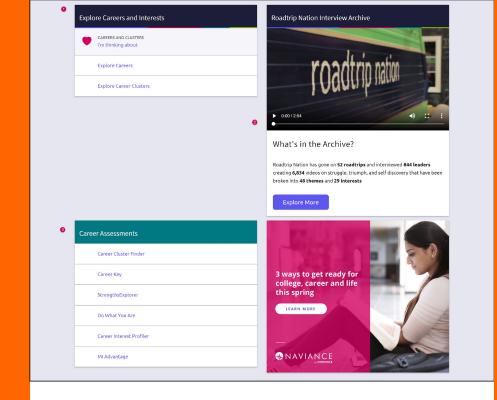
- 1. Find Your Fit: Use tools like SuperMatch and Scattergrams to identify your best-fit college.
- 2. **Research Colleges**: Dig deeper into colleges of interest using tools like Acceptance History.
- 3. Apply to Colleges: Manage college applications and corresponding documentation.
- 4. Scholarships & Money: Search for and keep track of scholarships.
- 5. College Visits: Check out and sign up for colleges visiting the school.

New and Improved SuperMatch

Tooltips guide you through searching over 20 new filters to find your best-fit institution.



Careers Page



- **1. Explore Careers and Interests**: Participate in career-related assessments and view your favorite careers and clusters.
- **2. Roadtrip Nation Interview Archive**: Access over 5,000 videos that focus on various interests and themes related to careers.
- **3. Career Assessments**: View and take all accessible assessments to tell you more about yourself and your interests.

College Profiles

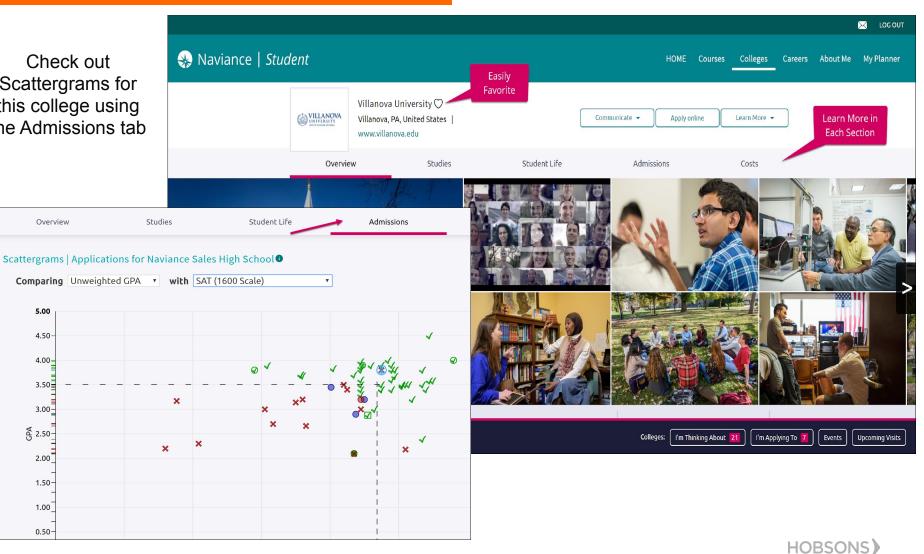
Get a lot of great information, including info about student life, admissions, and costs!

Check out Scattergrams for this college using the Admissions tab

Overview

5.00 4.50 4.00= 3.50 3.00 ₹ 2.50-

> 2.00 1.50-1.00 0.50-





Educational Planning Guide

Hanover High School



Educational Planning Guide 2020 - 2021

Revised 2/20/2020



Graduation Requirements

English

Social Studies 3 or 4

Math 3 or 4

Science 3 or 4

Health 1

Phys. Ed. 2

Electives 10

26 credits



Credit Count

Sophomore - 6

Junior - 12

Senior - 19



Course Levels

- **Level 1): Introductory** Course work focuses on exposing student to the topic and giving students real-world applications for a successful career
- (Level 2) Academic: Course work focuses on theoretical concepts and applications to make students college ready
- **Level 3) Honors:** increased rigor, faster pace, more independence expected
- (Level 4) Advanced Placement: Meet specific College Board Criteria as equivalent to college level courses
- Dual Enrollment



Course Weighting

COURSE WEIGHTING

Course weights are assigned to all courses that are graded on a percentage scale. Course weights have the purpose of denoting rigor on transcripts and calculating grade point averages (GPA). Course levels are noted in each course description found in this Educational Planning Guide.

The following weights apply to the class of 2021:

Level Descriptor		Weight	
Level 1	Introductory	1.0	
Level 2	Academic	1.10	
Level 3	Honors	1.20	
Level 4	Advanced Placement (AP)	1.35	

The following weights apply to the class of 2022 and beyond:

Level	Descriptor	Weight
Level 1	Introductory	1
Level 2	Academic	1.1
Level 3	Honors	1.2
Level 4	Advanced Placement (AP)	1.3



Course Weighting

Sample Weighted GPA

Course	Grade	4 pt scale		Credit		Weight	Product
Honors English	90	3.67	X	1	X	1.2	4.404
AP US History	85	3.0	X	1	X	1.3	3.9
Honors Geom.	95	4.0	x	1	x	1.2	4.8
Academic Chem	90	3.67	X	1	X	1.1	4.037
Spanish II	80	2.67	X	1	X	1.00	2.67
Metals I	95	4.0	x	1	x	1.00	4.0
Health II	85	3.0	x	0.5	X	1.00	1.5
Psychology	88	3.33	X	0.5	X	1.1	1.8315
				7			27.1425

Weighted GPA: $27.1425 \div 7 = 3.8775$



AP Course Selections

Art

- AP Art 2D Design
- AP Drawing

Language Arts

- AP Language and Composition
- AP English Lit and Composition

Math

- AP Statistics
- AP Calculus

Music

AP Music Theory

World Language

- AP Spanish
- AP French

Science

- AP Biology
- AP Chemistry
- AP Physics

Social Studies

- AP European History
- AP US History

Computer Science

AP Computer Science Principles



Special Certifications and Credentials

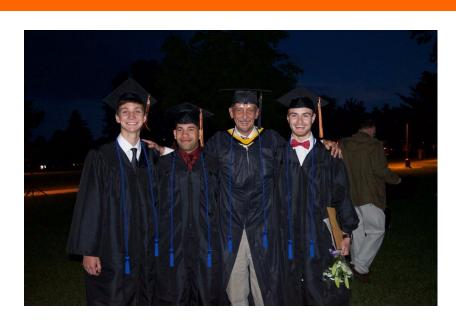
- NOCTI Welding
- NOCTI Diversified Occupations
- NIMS Precision Machining
 - Pre-Apprenticeships
- Mechatronics
 - Pre-Apprenticeships
- Computer Science
- Music Technology
- Culinary Arts/Early Childhood Education
- Construction
- Drone Pilot













NOCTI Welding

- 11th & 12th Grade
- Approved by PDE-CTE
- 3-periods/day
- 720 hours
- NOCTI Welding Technology Exam/ Certification
- OAC & Business
 Collaboration
- For more information:
 - Mr. Williams
 - Mr. Minnich
 - Mr. Harnish







NOCTI Diversified Occupations

- 12th Grade
- Approved by PDE-CTE
- One year program: 540 hours;
 1-period/day + work based experience
- NOCTI 21st Century Workplace Skills Exam
- HACC College in the High School:
 - 3-Credit FS 100 Course
- OAC/ Business Collaboration
- For more information:
 - Mr. Harnish











NIMS Precision Machining

- 11th & 12th Grade
- Recognized by Department of Labor & Industry
- Pre-Apprenticeship model w/Hanover Area Chamber of Commerce & business partners
- Two year program
 - Over 500-Hours
 - 2-3 Periods per Day
- National Institute for Metalworking Skills (NIMS) Credentials
- OAC & Business
 Collaboration
- For more information:
 - Mr. Williams
 - o Mr. Minnich
 - Mr. Harnish







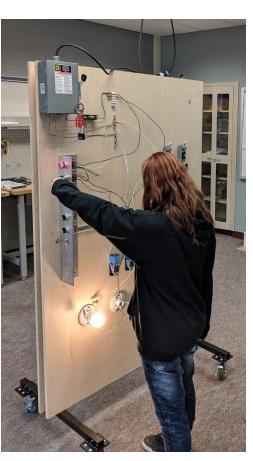


Mechatronics

- Grades 10, 11, 12
- HACC-Gettysburg: Articulation Agreement
 - 30-Credit HACC Mechatronics Certificate
 - 8-credits earned at HHS
- Pre-Apprenticeship model w/Hanover Area Chamber of Commerce & business partners
- Mechatronics Credential
- OAC & Business Collaboration: Utz Quality Foods, Inc.
- For more information:
 - Mr. Williams
 - o Mr. Minnich
 - Mr. Harnish









Computer Science

- Harrisburg University: Articulation Agreement
- AP Computer Science
- STEAM Academy
- League of Legends eSports
 Team
- Computer Science Credential
- For more information:
 - Mrs. Conover









Music Technology

- Grades 9, 10, 11, 12
- Levels I, II, III
- Use of Pro Tools
- Academy for Media Production:
 Articulation Agreement
- Music Technology Credential
- OAC/ Business Collaboration









Culinary Arts Early Childhood Education

Hanover Area Culinary Credential

- 11th & 12th Grade
- Hanover Business Partners/ Local Credential
- OAC/ Business Collaboration

Early Childhood Development & Education

- 11th & 12th Grade
 - 11th Grade:Coursework/placement
 - 12th Grade: Placement -Minimum of 100-hours of experience

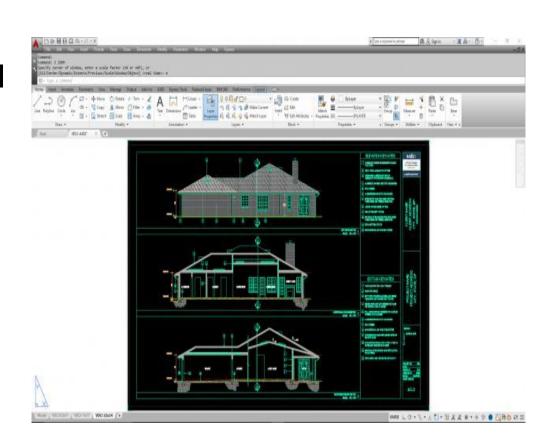






Construction, Design & Engineering

- 9-12th Grade
- Construction I, II, III
- Design & Engineering I, II
- Design & Engineering Projects
- Emphasis on use of CAD and various design techniques
- Construction Technology Credential: 2020-2021
- For more information:
 - Mr. Lehman
 - Mr. Minnich





Drone Construction & Flying: FAA Pilot Certification

- Concepts, Construction, & Repair
- Build a Drone
- Flying Techniques & Skills
- Rules and Regulations for Flight
- Earn you Federal Aviation
 Administration Pilots License







Honors and Advanced Placement

Review of academic records

Academic achievement

Teacher/counselor recommendation

- Highly motivated student
- Success in prerequisite course





Educational Planning Guide

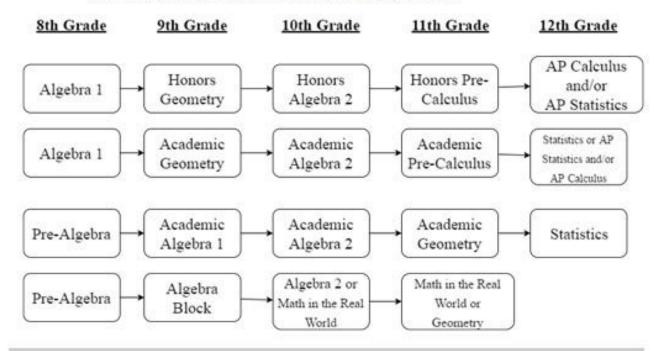
Course	Grade	Credits
ART		
Foundations of Art I	9, 10	1
Foundations of Art II	10, 11, 12	1
Art III	11, 12	1
AP 2D Design	11, 12,	1
AP Drawing	11, 12	1
3D Modeling I	9, 10	0.5
3D Modeling II	9, 10	0.5
Graphic Arts and Design I	11, 12	0.5
Graphic Arts and Design II	11, 12	0.5
Sculpture	10, 11, 12	0.25
Art of Camera Phone Photography	10, 11, 12	0.25
Art of Transforming Photos	10, 11, 12	0.25
Jewelry Design	10, 11, 12	0.25
BUSINESS		
Accounting I	9, 10, 11, 12	1
Accounting II	10, 11, 12	1
Marketing	11, 12	0.5
ENTERTAINMENT TECHNOLOGY	M	
Evolution of Games		
	10	Summer/ Online
Game Maker Programming I		Summer/ Online 0.5
Game Maker Programming I Game Maker Programming II	10 9, 10	
Game Maker Programming I Game Maker Programming II Game Design	10	0.5
Game Maker Programming II	10 9, 10 9, 10	0.5 0.5
Game Maker Programming II Game Design	10 9, 10 9, 10 9, 10	0.5 0.5 0.5
Game Maker Programming II Game Design 3D Modeling I 3D Modeling II Mobile Game Design	10 9, 10 9, 10 9, 10 9, 10 9, 10	0.5 0.5 0.5 0.5 (Art credit)
Game Maker Programming II Game Design 3D Modeling I 3D Modeling II Mobile Game Design	10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10	0.5 0.5 0.5 0.5 (Art credit) 0.5 (Art credit)
Game Maker Programming II Game Design 3D Modeling I 3D Modeling II	10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10	0.5 0.5 0.5 0.5 (Art credit) 0.5 (Art credit) 0.5 (Art credit)
Game Maker Programming II Game Design 3D Modeling I 3D Modeling II Mobile Game Design Unity 3D Programming (2017-2018)	10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10	0.5 0.5 0.5 0.5 (Art credit) 0.5 (Art credit) 0.5 0.5
Game Maker Programming II Game Design 3D Modeling I 3D Modeling II Mobile Game Design Unity 3D Programming (2017-2018) Game Production and Marketing (2017-2018)	10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10, 11 11, 12	0.5 0.5 0.5 0.5 (Art credit) 0.5 (Art credit) 0.5 0.5 0.5
Game Maker Programming II Game Design 3D Modeling I 3D Modeling II Mobile Game Design Unity 3D Programming (2017-2018) Game Production and Marketing (2017-2018) Screenwriting (offered in 2017-2018)	10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10, 11 11, 12 9, 10, 11	0.5 0.5 0.5 0.5 (Art credit) 0.5 (Art credit) 0.5 (OS
Game Maker Programming II Game Design 3D Modeling I 3D Modeling II Mobile Game Design Unity 3D Programming (2017-2018) Game Production and Marketing (2017-2018) Screenwriting (offered in 2017-2018) Real World Projects (offered in 2017-2018) Virtual Reality	10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10, 11 11, 12 9, 10, 11 11, 12	0.5 0.5 0.5 0.5 (Art credit) 0.5 (Art credit) 0.5 (Art credit) 0.5 0.5 0.5 0.5 0.5 (Eng credit)
Game Maker Programming II Game Design 3D Modeling I 3D Modeling II Mobile Game Design Unity 3D Programming (2017-2018) Game Production and Marketing (2017-2018) Screenwriting (offered in 2017-2018) Real World Projects (offered in 2017-2018) Virtual Reality FAMILY AND CONSUMER SCIENCE	10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10, 11 11, 12 9, 10, 11 11, 12	0.5 0.5 0.5 0.5 (Art credit) 0.5 (Art credit) 0.5 (Art credit) 0.5 0.5 0.5 0.5 0.5 (Eng credit)
Game Maker Programming II Game Design 3D Modeling I 3D Modeling II Mobile Game Design Unity 3D Programming (2017-2018) Game Production and Marketing (2017-2018) Screenwriting (offered in 2017-2018) Real World Projects (offered in 2017-2018) Virtual Reality	10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10 9, 10, 11 11, 12 9, 10, 11 11, 12 9, 10, 11	0.5 0.5 0.5 0.5 (Art credit) 0.5 (Art credit) 0.5 0.5 0.5 0.5 0.5 0.5 0.5 0.5 (Eng credit) 0.5 0.5





MATHEMATICS

Flow chart for Hanover High School's mathematics pathways.



Any students who are enrolled in Algebra I will be required to take the Algebra Keystone Exam during the Spring testing window of Algebra 1. Any student who does not score proficient on the Algebra Keystone Exam will be required to participate in Keystone Preparation coursework. These students will retake the Keystone Exam upon completion of the preparation coursework. Students who do not score proficient after the second administration will complete a Keystone Project.

Course: Algebra I Block Full Year 2 credit (Level 1)

Grades: 9

Prerequisites: (by Administrative Placement)

Any students who are enrolled in Algebra I will be required to take the Algebra Keystone Exam during the Spring testing window of Algebra 1 Block. Any student who does not score proficient on the



Course Descriptions

Course: Music Technology and Sound Semester 0.5 credit (Level 2)

Recording II SIEAM

Grades: 10, 11, 12

Prerequisites: Successful completion of Music Tech 1

This course will build upon the foundation of Level I. Students will use Pro Tools, a digital audio workstation. Studio recording, live recording, editing, mastering and video recording will be utilized. Students will also create music using MIDI



Course Selection Timeline

Friday, March 6 - Friday, March 20

- Educational Planning Guide and Course Selection is opened
- Review graduation requirements and course choices
- Meet with school counselors and teachers to answer questions and get teacher recommendations

Friday, March 20

Deadline for course selection to be completed in Firefly



Points to Consider

Take the most advanced courses...but make sure that they are also appropriate for you

Read the course description

 Consider the teacher recommendation heavily



Please contact the High School Guidance counselors with questions:

Kari Hively - Grades 10, 12 Theresa Henry - Grades 9, 11



Course Selection Night for Parents Grades 8-11 February 28, 2019

Department	Teacher Representative	Location
Art	Mrs. Marie Smith	Room 202 (Orange Hall)
Career/Work Electives	Mr. Harnish	Room 013 (Front Hall)
Culinary	Mrs. Salvitti	Room 001 (Front Hall)
Entertainment Technology	Ms. Conover	Room 301 (Black Hall)
English Language Learners	Mrs. Hare	Room 504 (Rear Hall)
Guidance	Mrs. Henry	Guidance Office
Integrated Learning Center	Mrs. Brenneman	ILC - Room 505 (Rear Hall)
Learning Support	Mrs. Uhler	Room 009 (Front Hall)
Mathematics	Mrs. Beall	Room 101 (Blue Hall)
Music	Mrs. Deb Smith	Room 302 (Black Hall)
Social Studies/English	Ms. Kozdron	Room 203 (Orange Hall)
Science	Mrs. Erdman	Room 011 (Front Hall)
Technology Education	Mr. Williams	Room 017 (Front Hall)
World Language	Mrs. Crist	Room 502 (Rear Hall)